

By Kevin Siembieda

I hope your Halloween was full of fun. Our Halloween was awesome, if exhausting. Despite off and on light rain and cool temperatures, we had several hundred trick-or-treaters and just as many adults come to enjoy our display and get a fist full of candy. It was wonderful. *Wayne, Alex, Chuck, Julius*

and the entire Palladium crew were there to dine and enjoy the festivities along with other friends and family. I think

Chuck, Thom

and my pal

Phil

were having as much fun as anyone. It was also nice to see

Gwen

and

Bob

, Joy and Gary and a host of other friends and neighbors. I think everyone was impressed by the multitude of costumed trick-or-treaters (I estimate around 500 kids, plus adults). All of them were so excited about our sprawling display. It is a very fun experience seeing all those smiling faces. It's on par with the Palladium Open House. How cool is that?

I can only accept part of the accolades, though. *Kathy Simmons* is the true mastermind behind it all. And I do mean mastermind. The life-sized figures she makes are amazing (the Minotaur and Medusa scene is new this year), her lighting is dynamic, and her hard work to put it all together is a labor of love. (You can see more of her handiwork at

Queenofghouls.com

and on her Queen of Ghouls ebay store, including some Christmas items.) I'm more like Igor to her Doctor Frankenstein, helping where I can, offering ideas and helping to set the scene and add details like blood and tatters, and re-painted masks. That's why she is the

Queen of Ghouls

. Still, we make a darn good team.



UPDATE: Christmas Surprise Packages

We got our first individual order for *10 Surprise Packages* last week. We usually see three or four maniacs order 5, 8 or 10 Grab Bags, but not this early in the season. And often it's people who order 2-4, and then order another 2-4 Surprise Packages, not 10 in one order. Cool. We are seeing the number of orders for

[Christmas Surprise Packages](#)

steadily picking up every day, too. That's great, because we love doing this for you.

We see a lot of you ordering early and using *Media Mail* now, when the speed of delivery does not matter. That is smart, because after Thanksgiving, we do NOT recommend the use of Media Mail. It is the least reliable method of shipping and during the holiday season can take 3-6 weeks to arrive. If you're looking to save some money, order now and ship via Media Mail. That said, I personally recommend UPS. It's a bit more money, but the most reliable and fastest method of shipping and is automatically insured.

Tell all of your gaming pals about the [Surprise Package offer](#) and get one or two for yourself. This is a wonderful way to try new games, new settings, fill in holes in your collection, and of course, get a pile of RPG titles for your gaming friends and loved ones. We're seeing a lot of parents ordering for their children and teenagers who are just getting into our games. Fantastic, we love seeing a new generation of gamers. Keep the orders coming in. Christmas is creeping up faster than you might think. It's what? Three weeks till Thanksgiving and 7 weeks till Christmas. Yikes, where did this year go?

What is a Palladium Christmas Surprise Package?

A bargain and fun for you, and our way of saying thank you to our loyal fans. We love delivering a little Christmas cheer and putting smiles on the faces of some big kids around the world. For you, it is a great way to get presents for your gaming pals, fill holes in your collection, or try new games and settings. For us it's being Santa Claus to the greatest fans on the planet.

\$86-\$95 (or more!) worth of Palladium Books products for only *\$42 plus shipping and handling*. You are guaranteed to get an absolute minimum of *eighty-six dollars (\$86) retail value* in your Surprise Package. Often you get \$90-\$96 (for most). Sometimes more! Santa Kevin likes to make gamers squeal with delight and often packs in \$90-\$100 worth of goodies into many Surprise Packages.

It's a surprise package because you never know *exactly* what you're going to get or who will sign your books. We try to include many of the items on your "wish list," but we will surprise you with stuff you are not expecting. Things like a special print(s), or issues of

The Rifter

®, or a Palladium RPG or sourcebook(s), special edition comic book, or other items that we think you might enjoy. Plus you can ask for unusual items, or special gold editions, art prints, and maybe even some original art. All items are "hand-picked" by

Kevin Siembieda

from YOUR "wish list." ALL with

autographs

IF

you request them. For many of you, this is the only way to get autographs from Palladium's staff, artists and writers!

And you can order right now!

Your "Wish List" – *The Palladium Surprise Packages* are designed to simulate the fun, joy and surprise of the Christmas Season of Giving.

To do this, you submit a list of

10-14 Palladium products

(or more)

FOR EACH

Surprise Package you order. This list of 10-14 items for EACH Grab Bag

is critical

, because you will not know which items you'll be getting. That makes it just like a

Christmas gift

because it's a surprise! Plus, Santa Kevin, who personally hand-picks every item for every Grab Bag, may toss in something extra like a limited edition print or T-shirt, or issue of The Rifter®, or something else he thinks you'll enjoy.

Available now ! You can order right now thru December 24, 2015. Ordering *now* gives you ample time to try out a Surprise Package if you are new to them, and you avoid the holiday rush. We always try to make each one truly special, as the thousands of you who have ordered in the past know well. If you have never ordered a Surprise Package before, give it a try early, because you'll be blown away and probably want to order a few more!

Christmas Surprise Packages

are not just for Christmas. Whether you celebrate

Christmas, Hanukkah, Kwanzaa,

or the

Winter Solstice

, or you're looking for a gift for a

birthday, anniversary, Valentine's Day,

or any

special occasion

that falls between now and February, a

Surprise Package

may be the ideal way to go. You get a ton of stuff on the cheap, you can get a bunch of autographs, and you look like you spent a fortune.

[Click here](#) to see the entire Surprise Package description.

Please spread the word to gamers everywhere

A great way to introduce Palladium's settings to new gamers is with a Christmas Surprise Package. I mean, for the price of what most core rule books cost, you can get one Surprise Package (\$42 plus shipping) with 3-5 different titles (depending on the value of each book). It's hard to beat that kind of deal. The Christmas Surprise Package is only publicized by word of mouth, to readers of **The Rifter®** and on **Palladium's website – www.palladiumbooks.com** – so please tell everyone you know, post a link on your Facebook page, twitter and . . . well, everywhere. And pick one up one for

every gamer you know

and

have a joyful holiday season

UPDATE: Chaos Earth® Resurrection™ – November release

[Chaos Earth® Resurrection](#)™ is being typeset and laid out even as you read this. Goes to the printer on Friday or Monday. A special thanks to

Brett Caron

for pitching in on this one, and to the author, Taylor White, for a wealth of inspiring and scary ideas and adventure.

The first sneak preview of **Chaos Earth® Resurrection™** is available now, for free, on

[G.com](#)

[DriveThruRP](#)

for

your enjoyment. We will post a second one this weekend.

UPDATE! The Rifter® #71 & 72 Double Issue – 224 pages – November

Also well underway. Artwork assigned. Editing and details being worked on. [The Rifter® #71 & 72 Double Issue](#) is going to be a nice mix of source material and fun. 224 pages worth that includes player and G.M. tips, along with stuff for

Splicers®, **Palladium Fantasy®**, **Dead Reign**

®, a

Rifts

® short story as a sort of prelude to the new

Rifts

® sourcebooks coming, and more. Even Julius and I are contributing to this issue. A November release. In production.

UPDATE: Robotech® RPG Tactics™

Nothing new to report at this time. A Wave Two release in the second Quarter of 2016 would be ideal. In fact, we're planning to use its release as an opportunity to relaunch the game line with more support and an organized play program.

We're a small company and have to juggle our workload and production schedules. Right now we are finishing a couple of RPG books, but in a few weeks, we'll be turning our full attention back to [Robotech® RPG Tactics™](#). Keep the faith!

UPDATE: Other books

As I said in the last Weekly Update, [Rifts® Coalition States: Heroes of Humanity](#)™ is the next book I finish, with [Rifts®: The Disavowed](#) to quickly follow. We have two **Palladium Fantasy**® projects in development, two **Heroes Unlimited** titles, several **Splicers**® and other titles kicking around, as well as a bunch of stuff for Rifts® and other game lines. If the books you are looking forward to aren't mentioned (like **Beyond the Supernatural** or **Chaos Earth**®), please don't think they aren't on our mind. They most certainly are. We just can't list everything, each update.

More than 100 games and sourcebooks available as PDFs – on DriveThruRPG.com

PDFs of dozens of **Rifts**® titles, the **Minion War**™ series, all of the **Dead**® **Reign**® (Zombie Apocalypse) books, plus **Heroes Unlimited**™, **Palladium Fantasy RPG**®, The

Mechanoids®, **Splicers®**, **The Rifter®** and much more are available on DriveThruRPG.com

[The Rifter® #63](#) and [The Rifter® #64](#) are now available as PDF titles. A couple of free

Chaos Earth® Resurrection

sneak previews are also available, as are previews of a number of other Palladium titles.

- [World Book 8: Rifts® Japan](#) is now available, along with many other Rifts® World Books and other titles. Along with more than 100 PDF titles available on DriveThruRPG.com.

- **Rifts® Chaos Earth® titles (all)** to be added in the next week or so.

- **Rifts® Coalition Wars®: Siege on Tolkeen series** – all six titles.

- **Rifts® The Minion War™ series – six current books** – consisting of

 - [Dimension Book 10: Hades](#)

 - [Dimension Book 11: Dyval](#)

 - [Dimension Book 12: Dimensional Outbreak](#)

,
[HU2 adventure sourcebook: Armageddon Unlimited](#)

TM,

[Heroes of the Megaverse](#)

®, and

[Rifts® Megaverse® in Flames](#)

available now! Suitable for ALL settings, including

Rifts

®,

Heroes Unlimited™

and

The Palladium Fantasy RPG®.

- **[Rifts® Game Master Kit](#)** (with character sheets, maps and more).

- **[Dead Reign® RPG titles](#)**. **The Zombie Apocalypse is yours to role-play with the *Dead Reign® RPG*.**

The core rule book and all sourcebooks are available now.

- **Palladium continues to make more books available as PDFs every week or so.**

- **[FREE Robotech® RPG Tactics™](#)** paper game pieces, force organization tables, stat cards, rules and special items – coming soon!

- **FREE 12 highly-detailed, comprehensive *Robotech® RPG Tactics***

™ assembly instructions for all the Wave One mecha – available now.

- **FREE *Robotech® RPG Tactics™* color guides are available now.**
- **FREE Bizantium Sneak Preview – available now.**
- **Palladium Fantasy RPG® Paper Miniatures – Volumes #1-6 are available now.** More are coming in the weeks ahead.
- **The Rifter® issues #1-64 – available now – more coming.**
- **100+ Palladium titles now available as PDF downloads with more coming.**
- **Game Master Kits, maps and more – Available now.**
- **Much more to come in the months ahead.**

DriveThruRPG.com already offers **120+ Palladium Books products available** as PDFs with more coming soon. Plus FREE support for **Robotech® RPG Tactics™** and other Palladium game lines with supplemental material, FREE previews, Game Master packages, paper miniatures and book titles like the **Coalition Wars®/Siege on Tolkeen™** series, **Splicers® RPG, The Rifter® issues #1-64** (with more to come), and first edition rules of the **Rifts® RPG, Beyond the Supernatural™ RPG, Heroes Unlimited™ RPG, The Palladium Fantasy RPG®,** and **related 1st edition sourcebooks**

for each. And more! Like what? Like

Fantasy Paper Miniatures

and

Game Master Kits

for digital download. They are available only as PDF files and were designed special to help you run your games and build campaigns. There are also sneak previews of books and other good stuff. Check it out! And let other gamers know they are available too. We'll be making more available on

[DriveThruRPG](#)

in the weeks and months to come, so take a look on a regular basis.

Palladium Collectibles available in Kevin's Online Toy & Collectibles Store

A bunch of new collectibles have been added to my [Ebay Store](#), with more to come. This includes one-of-a-kind original artwork, prints,

Rifts

® and

Robotech

® artwork by

Kevin Long, me

and

others

. There is also a range of limited editions, rare book titles and limited edition hardcovers, toys and more that are all being

added to my online store over the next several weeks, so keep an eye out. Alex and I will keep adding items as our busy schedules allow, but we have a lot of fun collectibles available now and coming soon. Items include original art, out of print titles, redlined proofreader photocopies signed by me and the staff, signed manuscripts with editors' corrections, some original art, hardcover books (including

Rifts® Lemuria, Northern Gun™ One, Northern Gun™ Two, Megaverse® in Flames™, Beyond the Supernatural™ Gold, Rifts® Machinations of Doom™ Gold

and

Rifts® Ultimate Gold

) and other items available just in time for the approaching holidays. There are also hundreds of toys and action figures, all from my personal archives and collection. Take a look every weekend for new items added. Many make perfect gifts for the upcoming holidays, birthdays and anniversaries.

<http://stores.ebay.com/kevinstoys-artandcollectibles>

Brandon Aten's Kickstarter – Wild Skies RPG: Europa Tempest – has been funded

Authors *Brandon Aten* and *Matthew Orr* are pleased that their first [Kickstarter](#) has been funded. Now the work to finish and release this fun game is at hand. Good luck, guys, I'm sure it will be good stuff.

That's all for now

I'm diving into finishing my contributions to the [Double-Sized issue of The Rifter® #71-72](#)

and then I work to finish

[Rifts® Heroes of Humanity](#)

and

[Rifts® The Disavowed](#)

. What's after that? Rifts® Secrets of the Atlanteans, Robotech®, Chaos Earth® First Responders, Palladium Fantasy®, Splicers®, Heroes Unlimited™ and more.

– *Kevin Siembieda, Game Designer, Writer, Publisher*

Surprise Package comments from fans like you

Every year there is a section where the customer can offer comments and suggestions with his or her [Surprise Package](#) order. Every year, in acknowledgment of our fans, and because they are fun to read, we offer a sampling in the Weekly Updates. Our heartfelt thanks to all of you who have stuck with Palladium through thick and thin. Keep those imaginations

burning bright, have a joyous holiday season and game on.

You have no idea how much your comments and support mean to all of us. Everyone at Palladium enjoys reading your brief comments. They always brighten our day. Thank you. Since I haven't been posting as much as I'd like, I have tried to write a short response [in brackets] when applicable.

C.M. in Cuyahoga Falls, Ohio, writes (in part): Hello all at Palladium. I used to play your games a long time ago. I have not played a Palladium game in more than 15 years! I recently was reminded how much I love your books and the obvious care you put into your products. I stumbled on the **Gateway to the Megaverse® Podcast** through Ramon Perez's website . . . I'm trying to get my current long-term gaming group into Palladium . . . have one of our G.M.s run a **Rifts**® game. I want to play a Gosai Rifter or Shifter! I hope you are all doing well. Thanks for creating a wonderful universe to play in.

[Our pleasure, C.M. Happy to have you rediscover Palladium's role-playing games. A lot of that seems to be going around

lately, which is awesome. Keep that imagination burning bright.
– KS]

J.H. in Fairfield, New Jersey, writes: Rifts®, our gaming group got reintroduced to the setting and I can't get enough! Merry Christmas.

[Hi, J.H. Very happy you've rediscovered Rifts®. Enjoy and Merry Christmas to you and your gaming group. Ho, ho, ho – KS]

E.R. in Roy, Washington, writes (in part): I love your Christmas Grab Bag. I'm so glad to see that you still do this. I love your company. I love your books. I've been playing since 1997. Top three favorites, in no particular order, would be **Rifts®, Palladium Fantasy Role-Playing Game®** and **Robotech®**.

[Hey, E.R., we love passionate fans like you. Enjoy your grab bag and game on. – KS]

A.R. in Cincinnati, Ohio, writes: Been a **Robotech®** and **Rift**
S ®

man since their first printings.

Robotech® RPG Tactics

reawakened my love for those franchises.

[Hi A.R., that's great to hear. We love both of those game settings, ourselves, and have big plans for both in the New Year. – KS]

M.M. in Plymouth, Wisconsin, writes: Thank you all so much for all you do! You all are awesome. Please keep doing all that you do and know that your work is appreciated and envied by people around the world.

[Wow, high praise, M.M. Thank you. We don't always succeed, but we always try to produce games that people love. It's nice to be appreciated. The last few years have been a struggle to produce all the games we want to release, but that should change in the year ahead. Enjoy a wonderful holiday season. – KS]

J.M. in Grand Forks, North Dakota, writes: We have been playing Palladium for over 20 years here, and have used the system to teach new players and convert old gamers to the system. Love it. Currently in our third year of an epic Fantasy campaign.

[Thanks for the kind words and years of support, J.M. I hope your epic campaign continues to be a blast. – KS]

E.T. in Flint, Michigan, writes: I have all the Rifts® and Chaos Earth® books, and this (the Palladium Christmas Surprise Package) is a cool thing you do for your fans.

[Well, E.T., Palladium fans are the best in the whole world, so we love doing the Surprise Package offer. Happy holidays. – KS]

M.R. in Fayetteville, North Carolina, writes: Keep up the great support and content, guys. Merry Christmas!

[Will do, M.R., and Merry Christmas to you and yours. – KS]

S.R. in Vancouver, Washington, writes: I'm looking to do a Rifts® campaign here soon for the first time as a G.M., and just want to get set up doing that. This (the Surprise Package) is a great opportunity. Thank you.

[Good luck with your game, S.R. Just relax, trust your gut, listen to your players and riff off of them, and you'll do just fine. Keep that imagination burning bright. – KS]



Palladium Christmas Surprise Packages start NOW!

Can you believe it? It's that time again for the [Palladium Christmas Surprise Package](#)

! Palladium Books® has been doing

Christmas Surprise Packages,

or “Grab Bags,” for 17 or 18 years. It enables you to get several RPG titles (\$86-95 worth for ONLY \$42 plus shipping and handling) as gifts or for yourself. It is our way to say *thank you*

to our many fans for being so kind and patient, and for your years of support. You are appreciated more than you may realize.

Christmas Surprise Packages are not just for Christmas.

Whether you celebrate *Christmas*
as, Hanukkah, Kwanzaa,

or the
Winter Solstice

, or you're looking for a gift for a
birthday, anniversary, graduation,

or any
special occasion

that falls between now and February, a

Surprise Package

may be the ideal way to go. You get a ton of stuff on the cheap, you can get a bunch of autographs (if you want 'em), and you look like you spent a fortune.

This is also a great way to try that game setting you've wondered about (**Splicers®**, **Dead Reign®**, **Chaos Earth®**, **Palladium Fantasy®**, **Nightbane** ®, etc.), or to get something for your favorite Game Master, or perhaps to get your player group to consider a new game or setting.

Your “Wish List” – *The Palladium Surprise Packages* are designed to simulate the fun, joy and surprise of the Christmas Season of Giving.

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something extra like a limited edition print or T-shirt, or issue of
The Rifter®, or something else he thinks you'll enjoy.

Autographed books. For those of you who want them (which
are most people), the available members of the Palladium staff,
and any freelancers we can lasso at the time, are happy to
autograph each and every book in your Surprise Package. This
is the only way many fans, especially those in other countries,
can EVER get signed books.

Send us your brief comments. There is a special form and
format to fill out for [Christmas](#)
[Surprise Packages](#)

, including a place where you can offer your

brief

comments, suggestions, greetings and salutations.

It only costs \$42 plus shipping to get \$86-\$95+ worth of Palladium products! First-timers are always nervous until they see the great value in their first Surprise Package. A typical Grab Bag has \$86-\$95 worth of product, sometimes more! Yes, sometimes more. Many people order 2-3. Some order 4-6, and some maniacs order even more! It makes sense, because it is a great way to fill holes in your own collection, treat yourself, get autographs, try new games and settings, and get your gaming pals gifts. SPREAD THE WORD about this great offer.

[Click here](#) to get the entire Surprise Package description.

Zombie Time!

Think you can survive the Zombie Apocalypse? Do you have a desire to kick some zombie butt? Then you want the **Dead Reign® RPG**

– available from Palladium Books® or as PDFs from

DriveThruRPG.com. There are currently six titles that are as much fun to read as they are to play. And more are coming.

Dead Reign® RPG – Core Rules – everything you need to know to play

Experience the nightmare of being stalked by the living dead. Who can you trust? Where can you go to be safe? How do you fight the dead? Find out in [Dead Reign](#)

® – a complete role-playing game that captures the horror, suspense and trauma of the post-apocalyptic world dominated by zombie hordes. And the zombies? More than what you may expect. All of them deadly.

- **Rules are easy to learn.**
- **Combat is fast, fun and intuitive.**
- **The setting, brutal and unrelenting.**
- **Characters represent the last of humanity.**

- **Play ordinary people who must find a way to survive against impossible odds;** 40 different occupations and notable skills for each.

- **Or play one of the more extraordinary survivors** who battle zombies and try to rescue the living. They don't mean to be heroes, they just are.

- **They say there is no surviving a zombie bite.** *The Half-Living* say otherwise. They are victims of a zombie attack, but instead of dying and turning, they come out of their coma more (or some would say, less) than human. The question is, might they turn at any time?

- **Slouchers** are the slow moving zombies. They gather in large herds and kill all they encounter.

- **Flesh-Eating Zombies** are fast and predatory. They hunt in packs, and stalk humans day and night.

- **Mock Zombies** are twisted abominations: The dead who retain a large portion of their mind and identity, but cannot accept what they have become. Most are quite insane and insist they are not monsters. They claim to be alive, and only want to

help their “fellow man.” That last part might even be true, until the irresistible need to kill the living takes over.

- **Pattern Zombies** are the dead that only kill when they come face to face with the living or are attacked first. Unlike the Slouchers and other zombies, they don't seek out human prey. Rather, they are locked in some pattern from their past life, endlessly reenacting their job at the factory, or a typical day at home mowing the lawn or watching the game on a TV that no longer receives broadcasts.

- **Thinkers** are among the most dangerous: zombies that retain a level of cognitive thought and awareness. They can open a door or unlatch a gate, use a weapon such as a knife or axe, figure out ways to get inside strongholds and go around traps. Worst of all, other zombies follow them, and Thinkers often lead mobs of lesser zombies against the living.

- **More than 30 pages describing zombies**, with all the hows and whys of their behavior and their need to kill the living. Seven different types of zombies (more appear in the *Dark Places*

and

Endless Dead
sourcebooks).

- **Page after page of Zombie Apocalypse survival tips.**

- **Six Apocalyptic Character Classes**, with any number of Ordinary People as survivors fighting to keep humanity alive.

- **Death Cults and their leaders.** Not all humans are allies.

- **Retro-Savages**, survivors who blame the apocalypse on technology, and feed people who still use guns, cars and tech, to the dead.

- **Weapons, survival tips and how to fight the dead!**

- **Vehicles, equipment and notable resources.**

- **101 Random Scenarios/Encounters/Settings, adventure ideas and more.**

- The complete core rule book. And learn the

rules of this RPG and you can play any Palladium RPG. You see, Palladium's games all use the same basic rules. Learn one, and you can play them all. More than that, you can bring your characters, weapons, powers and magic from one game setting to the next, creating a truly infinite Megaverse® of worlds and adventure.

- **Cover by E.M. Gist.**
- **Art by Amy Ashbaugh, Nick Bradshaw, Mark Dudley and Mike Mumah.**
- **Written by Kevin Siembieda, Josh Hilden and Joshua Sanford.**
- **\$22.95 – 224 page core rule book – [Cat. No. 230](#)**

Available now from Palladium Books® and in game shops everywhere. Also available in [PDF format](#) from DriveThruRPG.com.

Dead Reign® Sourcebooks

– **Expand the world, many more settings, adventure ideas, new zombies and danger**

- **[Dead Reign® Sourcebook 1: Civilization Gone](#)** TM – \$12.95 – 64 pages – **Cat. No. 231.**

How do you survive when civilization no longer exists? No government. No police or soldiers. You're on your own. Survival tips, many random encounter tables, survivor camps, madmen and psychopaths, including the Zombie Master, Ghost Walker, Messianic Leader, Zombie Lover, Deathbringer and others. Available now in **[PDF format from DriveThru](#)**

or as

[a printed book from Palladium](#)

- **[Dead Reign® Sourcebook 2: Dark](#)**

Places™ – \$12.95 – 64 pages – Cat.

No. 232.

Sometimes it's the dark places that offer refuge. Traveling the rails and underground tunnel systems, the pitfalls of the urban underground, disease, more random encounter tables, scavenger tables, more survival tips, and new zombies like Worm Meat, Bug Boy, and the Impersonator Zombie. Available now in [PDF format from DriveThru](#)

or as

[a printed book from Palladium](#)

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- **Dead Reign® Sourcebook 3:**

Endless Dead™ – \$16.95 – 96 pages

– **Cat. No. 233.**

The fate of the US military, military bases, random encounters and scavenger tables, tables for random military bases and survivor caravans, vehicle combat rules,

anti-zombie defenses, new O.C.C.s like the Wheelman and Zombie Researcher, new zombies like Fused Zombies and the Walking Graveyard, Death Cults, survival tips, and more. Available now in

[PDF format from DriveThru](#)

or as

[a printed book from Palladium](#)

•
- [**Dead Reign® Sourcebook 4: Fear the Reaper**](#)™ (heroic) – \$12.95 – 48 pages – Cat. No. 234.

Join the Road Reapers who ride the streets on motorcycles like knights-errant, saving lives and slaughtering zombies. More stats on vehicles, boats and gear, more about zombies and survival. Available now in

[PDF format from DriveThru](#)

or as

[a printed book from Palladium](#)

▪

- **[Dead Reign® Sourcebook 5: Graveyard Earth](#)** TM – \$12.95 – 64 pages – Cat. No. 235.

The Zombie World Tour: the state of the post-apocalyptic world. Random safe havens by geographic region, notable survivors and danger zones, Zombie Threat Level tables, creating random Survivor Leaders, getting home from other countries, aircraft and landing fields, and 100+ adventure ideas set around the world!

Available now in

[PDF format from DriveThru](#)

or as

[a printed book from Palladium](#)

▪

- For a different kind of horror game, see **[Beyond the Supernatural](#)** TM

RPG – Core Rules – \$24.95 – 256 pages – Cat. No. 700.

Modern horror like you have never played before. Plausible setting, monsters and concepts that makes sense and will have you wondering if this stuff could be for real. 14 Psychic character classes, 42 occupations for “ordinary” people, more than 100 psychic abilities, creatures of darkness and more. Three new sourcebooks planned for 2016. A game for the thinking gamer.

- And for something completely different – Nightbane® RPG – Core Rules – \$24.95 – 240 pages – Cat. No. 730.

Nothing has been the same since Dark Day. Earth has been secretly invaded by demons from a hell that is eternal night.

Doppelgangers replace many of the people

you know and now run the world governments. The

Nightbane

are human beings (or are they?) linked to something ancient and supernatural, and who conceal a monster within themselves. Inhuman alter-egos that wield supernatural powers and magic abilities. And some say, powers that can fight the monsters from the Nightlands. You, in fact, could be one of them and not even know it – yet.

**The Rifter® #71 & 72 *Double Issue*
– 224 pages – Fall 2015**

Missing your issue of **The Rifter® #71?**

Well, it's

coming along with

The Rifter® #72

as a special,

Double Issue – 224 pages

. Probably an end of October or beginning of November release.

Every issue of The Rifter® is an *ide a factory*

for players and Game Masters to generate new ideas and find new avenues of adventure. It provides useful, ready to go source material you can just drop into your ongoing

games. A doorway to new possibilities and numerous Palladium role-playing worlds. And the many new characters, O.C.C.s, powers, magic, weapons, villains, monsters, adventures and ideas for one setting can be easily adapted to

any

Palladium setting. Every issue has material for

Rifts

® and at least 2-3 other Palladium game lines.

With 2015 being the 25th Anniversary of Rifts®

, every issue of

The Rifter

® will feature a

Rifts

® inspired cover and contain at least one Rifts® article.

The Rifter® #71-72 Double Issue will present a nice variety of new source material for

Rifts

® and other Palladium RPG settings. Celebrating the

Rifts® 25th Anniversary

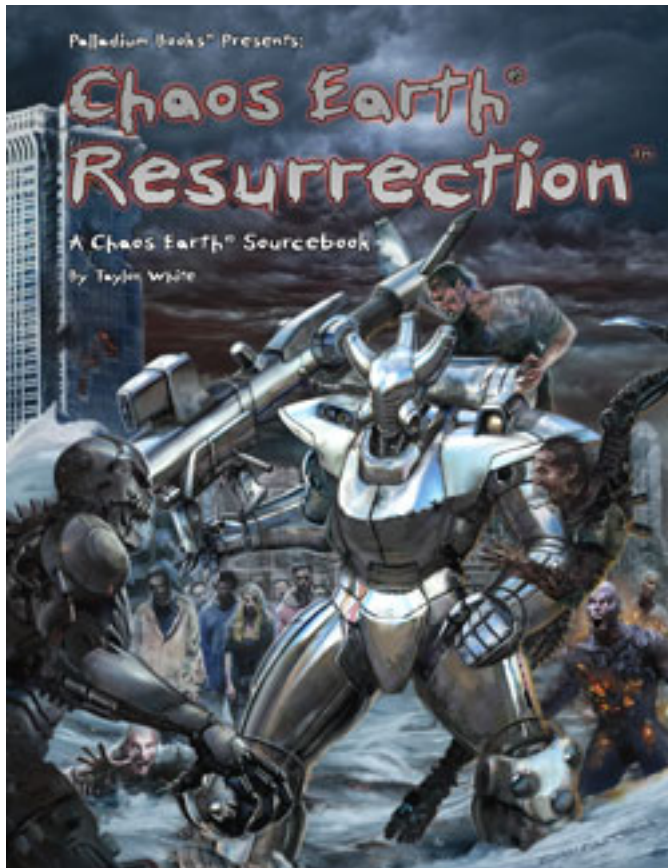
, there will be an emphasis on Rifts® material.

- **Rifts® source material.**

- **Rifts® short story.**
- **Gaming Tips by Kevin Siembieda (and Erick Wujcik).**

- **Palladium Fantasy RPG® source material.**
- **Splicers® source material.**
- **Dead Reign® source material.**
- **Additional source material to be announced.**
- **News, coming attractions and much more.**
- **Cover (Rifts®) by Amy L. Ashbaugh.**
- **Interior art by Walton, Ramsey, Rodriguez and Mumah.**
- **224 page DOUBLE ISSUE – \$24.95 retail – [Cat. No. 171-172](#)**

**. Ships end of October or early
November.**



COMING – Rifts® Chaos Earth
®
Resurrection
™

In the shattered depths of
Wisconsin, survivors are

besieged by the dead come back to life. Zombies. But not just any type of zombie, zombies done Rifts-style. And unless the source of the zombie plague can be found and neutralized by NEMA defenders, North America may be overrun by the dead.

This was actually something Taylor White and I have been kicking around for years, even before we released the *Dead Reign® RPG*

line. We think you'll love it.

- **Something has animated the dead in Wisconsin. It is up to NEMA heroes to find the cause and stop it before it spreads beyond control.**
- **Scrap Zombies of all types.**
- **Snatcher Ghouls, Carrion Cleaners, Screaming Puppet Ghosts, Sour Maggot Parasites, and other monsters.**
- **The Zombie Pox and other**

dangers.

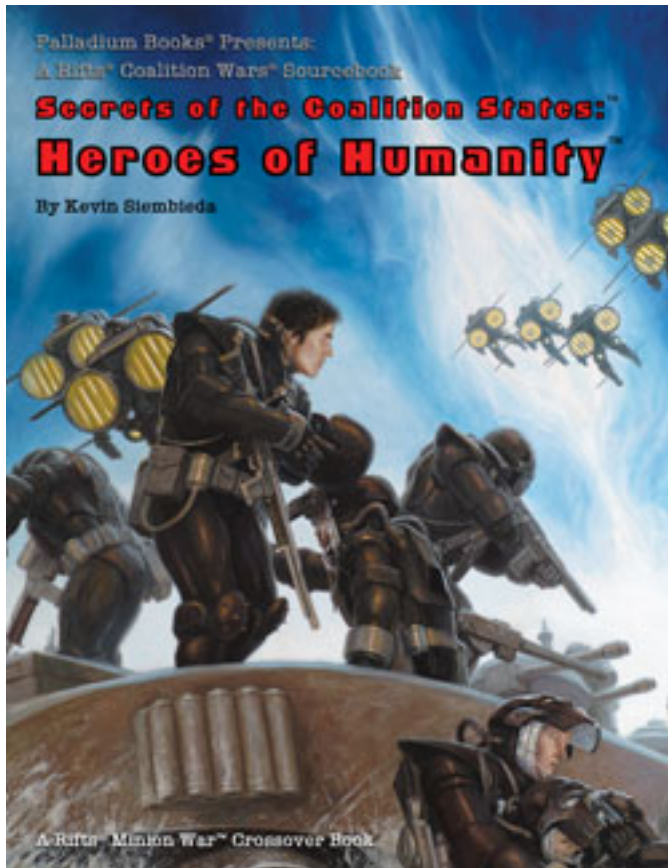
**- Setting background,
adventure and adventure idea
table.**

- Written by Taylor White.

- 128 pages – \$16.95 retail –

Cat. No. 666

. Fall release.



COMING – Rifts®
Sourcebook – The Coalition
States: Heroes of Humanity
TM

The events unfolding in **Worl**

d Book 35: Megaverse® in Flames

threaten to change the entire landscape of Rifts® Earth as the demonic minions of Hades and Dyval seek to bring Hell on Earth, and turn the planet into a dimensional gateway to Armageddon!

The Coalition States, along with Northern Gun and Lazlo,

take the lead in the defense of North America. Heroes of Humanity explores the good and bad in the Coalition's efforts to save humanity and send this new threat back to the pits of Hell.

- **New Coalition weapons, armor and war machines.**
- **The Coalition States: Are they heroes or villains?**

Or does it depend on whether you are human or not?

- Can the CS fight alongside mages and D-Bees if it means saving the world?

- How is the CS dealing with the Minion War on Earth?

- One plan to battle the Xiticix and who really pays the price.

- Adventure ideas and

more.

- Written by Kevin Siembieda, Matthew Clements and other contributors.

- Final page count and cost yet to be determined but probably 96 pages –

**\$16.95 retail – Cat. No.
889 .**

COMING – Rifts®

Secrets of the Coalition States: The Disavowed

TM

“Desperate times require desperate measures. War has nothing to do with morality or justice. It’s all about winning or dying. We cannot bind our hands with high ideals, even our own,

or worry about the laws of renegade nations or the rights of alien people. We must fight fire with fire. And you are the match.” –
Colonel Lyboc addressing a Disavowed team

The Disavowed are so Top Secret that their existence is known only to a handful

of the Coalition States' most elite, top echelon, with *Joseph Prosek II* the mastermind behind the Disavowed operation, and Colonel Lyboc its shadowy face. Find out who these men and women are. How the Disavowed get away with using magic, traveling to other parts of Rifts Earth and even to other dimensions in pursuit of

enemies and strategic information that cannot be had through conventional means. Learn about the secret parameters in which these hard-boiled warriors, secretly hand-picked by Joseph Prosek II, operate, why almost every mission is considered a suicide mission, and why they must forever be the Disavowed.

- CS operatives so secret that even the top military and political leaders right up to Emperor Prosek *know nothing about them*. And if they did know, would they condone their activity or condemn it?

- Are the Disavowed heroes or renegades?

**Assassins or soldiers?
Madmen or
super-patriots? Or a little
of them all?**

**- Unsung heroes who
keep the CS safe, or
thugs and pawns of a
shadow agency within
the Coalition
government?**

**- What role does the
Vanguard play in this
group?**

- **How do they reward their D-Bee “teammates” when the mission is over?**
- **What happens to the Disavowed when they have seen or learned too much? Adventure ideas galore and so much more.**
- **Written by Kevin Siembieda and Matthew Clements.**

- **Final page count and cost yet to be determined, but probably 96 pages – \$16.95 retail – Cat. No. 892.**

**COMING – Rifts®
Secrets of the**

Atlanteans

TM

True Atlanteans are descendants from Earth's past. The survivors of the sinking of Atlantis (really a dimensional mishap) and travelers of the Megaverse, wielders of

Tattoo Magic and other lost mystic arts. Most people regard them as heroes, but are they? The Sunaj Assassins are mythic villains feared by all, yet they too are True Atlanteans who serve dark forces.

For the first time, much of the story behind True Atlanteans and their secrets are revealed.

- True Atlanteans revisited.

- Optional Atlantean character creation tables including clan heritage and other

factors.

- **Secrets of the stone pyramids, different types/purposes and powers.**

- **Many new magic tattoos, magic spells, weapons and armor.**

- **Atlantean hideouts and secret**

**communities across
the Megaverse.**

**- The Sunaj
Assassins, their
secrets, history and
plans for the future.**

**- Atlantean Monster
Hunter O.C.C.,
Atlantean Defender
O.C.C. and much more.
And this is just the tip**

of what this book contains.

- Written by Carl Gleba. Additional text and ideas by Kevin Siembieda.

- Final page count and cost yet to be determined, but probably 160-192 pages – \$20.95-24.95 retail – [Cat. No.](#)

890

■

**COMING – Rifts®
Chaos Earth
®**

**Sourcebook: First
Responders**

The Great Cataclysm has devastated civilization, but humanity fights for survival. The struggles of civilian law enforcement, fire and rescue, and everyday men and women are

some of the most epic tales to be told in a world gone to hell. They fight monsters, aliens, the paranormal, the elements, and each other, all with the hope of reclaiming their lives from the Chaos.

**- New D-Bees and
monsters from the
Rifts.**

**- First Responder
O.C.C.s, skills and
special equipment.**

**- New “average
citizen”
Occupational**

Character Classes (O.C.C.s).

- **New equipment for NEMA “Roscoes” and other emergency personnel.**

- **Notable rescue vehicles, robot drones, and technology.**

- **Source**

**information and stats
for common Golden
Age technology
(weapons, vehicles,
medical tech, etc.).**

**- Apocalypse
Plagues brought
from other worlds to
Chaos Earth.**

- Adventure ideas

and more.

- Written by Jason Richards. Additional text by Clements & Siembieda.

**- 96 pages – \$16.95 retail – C
at. No. 665
. Fall, 2015.**



NEW! Robotech®:
Expeditionary
Force Marines
TM
Sourcebook –

Available Now

**Expeditionary
Force Marines™** is
ready to ship right
now! It is a riveting
Robotech
® sourcebook that
carries you to alien

worlds. Your characters can pilot the early Cyclones and next generation of Destroids, liberate alien worlds and engage the merciless Invid Regent, his Inorganic shock

troopers and Invid swarms. Epic, planet-hopping adventure awaits.

**The Robotech®:
Expeditionary
Force Marines**

Sourcebook is set in space with the UEEF (United Earth Expeditionary Force) led by Admiral Rick Hunter, Lisa Hayes, Breetai and Exedore. This valiant force of mecha-clad heroes travel across the

galaxy liberating planets from the bondage of the Invid Regent, the Robotech Masters and other tyrants and monsters. New alien people are introduced and become part of the

Expeditionary Force Marines. In between their ongoing war with the Regent and his Invid and Inorganics, they explore planets, battle space pirates and face treachery on many fronts.

**- 5 new Marine
O.C.C.s, 22 M.O.S.
skill packages, and
some new skills.**

**- 8 new
Destroids, two of
them Zentraedi,
plus a Battloid or**

two.

**- 6 new
Cyclones,
including Space
Cyclones, the
Spider Hover
Cyclone, the
Walker and more.**

- CVR-1 and

**CVR-2 body armor
and notable
Expeditionary
Force (and alien)
weapons, gear and
vehicles.**

**- The Regent's
war machine: Invid
Scientist R.C.C.,
Invid Assault**

**Trooper (new),
Invid Fury (new),
Invid Ogre (new),
Invid Ranger (new),
Garn Inorganic
(new), the Regent
statted out, and
more.**

**- 6 alien races
and brief overviews**

of their planets.

**- 34 Perytonian
Energy Wizard
magic spells.**

**- Quick Roll
Creation Tables for
UEEF Marines as
player characters.**

- Time-line for the Expeditionary Force and related events on Earth.

- The *Robotech*® *The Shadow Chronicles*® RPG “rule book” is needed to play

**(Cat. No. 550 or
550HC).**

**- Art by Charles
Walton, Mike
Wilson, Apollo
Okaumura, Allen &
Brian Manning, Ben
Rodriguez and Dan
Dussault.**

- **Written by Irvin Jackson and Kevin Siembieda.**

- **160 pages – \$20.95 retail –**

Cat. No. 553

. Available now!



Robotech® RPG

Tactics

TM

**– Available now
in the USA,
Canada,
European Union,
Australia and
New Zealand**

If you love

Robotech®, you'll want to take a look at this game.

Beautifully detailed game pieces of

your favorite

Robotech® mecha,

and fast playing

rules that capture

the Robotech®
experience in a
new, exciting way.
And this is just the
beginning. We
have so much more
planned. Available
NOW – in game
stores across the

USA, Canada, UK,
European Union,
Australia and New
Zealand.

- **Robotech®**
RPG Tactics™
"Starter Box"

**– Cat. No. 55100 –
\$99.95 retail price.**

This is the game
Robotech® fans
have wanted for
decades.

**Robotech® RPG
Tactics**

™ is a fast-paced,

tabletop combat
game that captures
the action and
adventure of the
Robotech
® anime. Two or
more players can
engage in small
squad skirmishes

or scale up to
massive battles.
Relive the clashes
of the First
Robotech War,
engage in
stand-alone tactical
games, or use the
dynamic game

pieces to enhance your Robotech® RPG experience. Or simply collect your favorite mecha from an expanding range of top-notch game pieces.

The First Six Rob otech® RPG Tactics

TM Expansion Packs

are available to
retail along with the
main box game.
Here are the SKUs
and retail prices.

- **UEDF**

Valkyrie Wing

– Cat. No. 55201 –
\$36.95 retail.

- **UEDF**

Tomahawk/Defen
der Destroids

– Cat. No. 55202 –

\$32.95 retail.

- **UEDF**

Spartan/Phalanx

Destroids –

Cat. No. 55203 –

\$32.95 retail.

- **Zentraedi**

Regult Battlepods

– Cat. No. 55401 –
\$36.95 retail.

- Zentraedi

Artillery

Battlepods –

Cat. No. 55402 –
\$36.95 retail.

- **Zentraedi**
Glaug Command
– **Cat. No. 55403** –
\$36.95 retail.

- **UEDF Dice**

Pack – Cat.

No. 55101 –

\$12.00 retail.

**12 white, six-sided
dice with red
printing and the
UEDF logo in place
of the six.**

- **Zentraedi**

Dice Pack –

Cat. No. 55102 –

\$12.00 retail.

12 purple, six-sided
dice with yellow
printing and the
Zentraedi logo in
place of the six.

- **Robotech®**
RPG Tactics™
Rulebook –
Cat. No. 55105 –
\$20.00 retail.

Note:

This is the same
rulebook that is

included in the main game box, and is offered separately for those who want an extra copy, or want to check out the rules before buying the whole game.

- **Robotech**
RPG Tactics
Template &
Token Pack –

Cat. No. 55106 –
\$15.00 retail.

10 UEDF

Command Point

tokens, 10

Zentraedi

Command Point

tokens, and one

blast template.

- **Battle Foam**

Robotech® RPG

Tactics™

bag/carrying case

– Cat. No. 55107 –

\$120.00 retail

(limited supply).

Note:

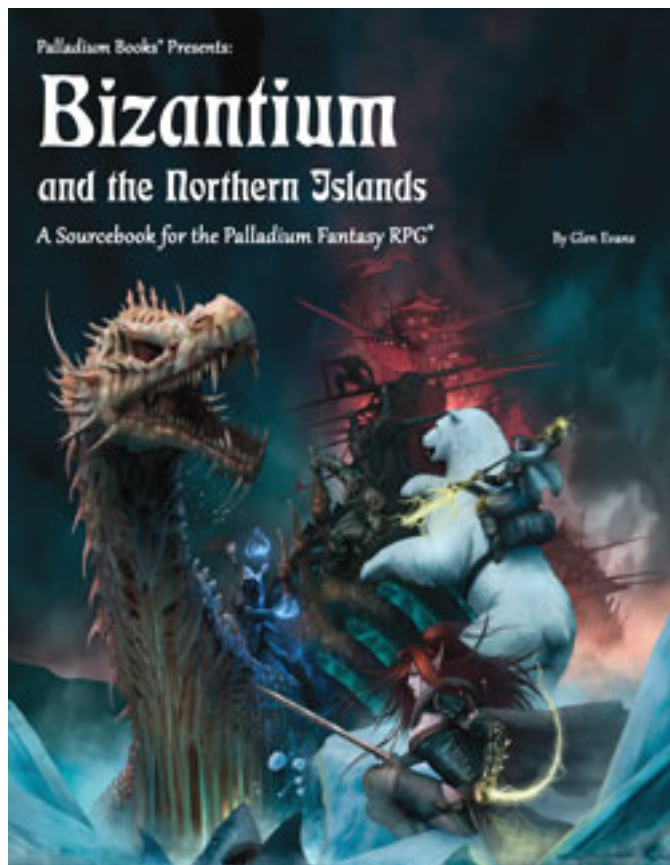
We only have a few

Robotech® RPG

Tactics™ Battle

Foam bags

available. Once they are sold out it will be months before we manufacture more, if ever.



NEW! Palladium

Fantasy RPG ®
Sourcebook:
Bizantium and
the Northern
Islands
™

– Available now

To the civilized
world, Bizantium
and the waters
and lands around
it are frightening.
A realm of sea
serpents,
monsters, and

barbarians. To the
heroes and
people who live
there, it is a realm
of adventure,
beauty and
opportunity. One
might consider

Bizantium as the
center of
adventure and
mystery in the
North.

North of
Bizantium are the
Icy Ocean and
Great Ice Shelf,
places where only
a handful of the
bravest Bizantian
sailors have ever

set sail, and the rest of the world *knows nothing* about. For kingdoms in the south, only a few scholars have ever heard of the

Great Ice Shelf or
the cannibalistic
Necromancers
known as the
Iceborn who make
the frozen
wasteland their
home. Those who

have heard tales
of the land of ice
and death are
convinced they
are nothing but
the stuff of myth.
Very soon, they
will find out

otherwise. And these are but a few of the revelations presented in **Bizantium and the Northern Islands™**.

Discover for
yourself the
wonders and
horrors that await.

- **Waterchante
r O.C.C. and 20+**

**magic spells
new to the
Fantasy setting.**

**- Necromancy
revisited. Many
spells new to the
Fantasy setting.**

**- 90+ spells in
all, including
Ocean Magic for
the
Waterchanter,
Necromancy and
more.**

**- Serpent
Chaser,
Bizantium
Marine and other
new character
classes.**

**- The Iceborn,
their man-eating**

**Raiders,
Skinbinders and
Sea Witches. A
forgotten race of
monsters who
worship death,
wield death
magic, hunt**

**humanoids, eat
their flesh, and
wear their skin.
A villain you will
love to hate.**

**- The
Iceborn's**

**Necroilus –
massive vessels
made from the
remains of dead
sea serpents and
animated by
Necromancy to
prowl the seas.**

**- Vengeful
gods, monsters,
sea serpents and
sea monster
creation tables.**

- The Seven

**Treasures
touched by the
Northern Gods,
lost for
centuries,
waiting to be
found.**

- New and old

**Bizantium ships
including the
Bireme, Ice
Breaker and
Battleship.
- Bizantium
as never before
seen.**

- The Northern Islands described in new detail.

- The Great Ice Shelf – a new continent to explore.

**- Bizantium's
origin, history,
and mysteries
revealed.**

**- Bizantian
society, culture,
religion, magic
and notable**

places.

**- People and
places of note.**

**Adventure hooks
galore, and
more.**

**- Written by
Glen Evans,**

**Matthew
Clements and
Kevin
Siembieda.**

**- 192 pages –
\$24.95 retail –**

Cat. No. 474

– Available now.

NEW! Rifts®
Special Order

Products – PRINT on Demand

**The following
items are
something new,**

proposed by and
created by Tags,
a fan of **Rifts®**
and
**Palladium
Books**

. He did the
design work and

had the sample
products that are
shown here
created by
Victor Narvaez
at
NY Embroidery
. We liked what

these two gents
created, so we
are making them
available to you
as Special
Orders.

**Here's how Rifts
® Special Order
Products
will work. In most
cases, we have
to order a limited
quantity to make
manufacturing**

and shipping
cost effective
(we can't make
just one at a
time, but can
make a dozen at
a time). That
means when we

have a sufficient
number of
“Special Orders”
we can have
them made in a
week and
shipped in
another week or

two. And with
Autumn and
Winter and the
holidays coming
up fast, this
might be a good
time to order
things like

Reporter Bags,
Embroidered
Hoodies, caps
and
Three-Season
Jackets. Enjoy
and think
Christmas gifts.

Please Note:
Your credit card
will not be
charged until the
Special Order is
in actual
manufacturing.



Rifts® Glitter Boy in Flames Jacket

**A 3-Season
Jacket – Winter,**

Fall and Spring
– any Rifts® fan
would be proud
to wear.

- Warm and

comfy for Fall
and Winter
wearing.

Personally, I
think this jacket
is too warm for
Spring wear.

The fleece lining
is NOT
removable.

- On the
front of
this stylish

jacket (I own
one, myself) is
the *ful*
I Rifts® Logo
in a gold color
over the left
breast.

- On the
back is a
massive and
detailed, 11x15
inch
embroidered

image of the fan
favorite
depiction of
a Glitter Boy
standing brave
and bold
amongst flames

and destruction
bearing the
American Flag.
We are told that
this embroidery
image has
400,000

stitches and
takes 9 hours to
embroider, and
it is detailed and
beautiful.

- Art by Scott

Johnson.

- Water
resistant.

- Two zipper
pockets.

- EZEM
System and

easy care.

- We've
been told we
are crazy to sell
this jacket for
anything less
than \$450, but .

. . well, we are
crazy, so you
can order your
embroidered
Rifts® Jacket
for only \$275
plus shipping.

- Cat. No.

SPO-15801

– \$275 retail

for sizes Small

to 2XL – \$300

retail for 3XL

**to 5XL sizes.
Please make
sure you
indicate the
jacket's size.**





Rifts® Glitter Boy in Flames “Zipper

Hoodie”

A Gildan or
Fruit of the
Loom hoodie
(depending on

availability)
suitable for Fall
and Spring
wear (or if you
are Kathy
Simmons,
Winter too).

This is the
same design
as the **Rifts®**
jacket
with the **Rifts®**
logo on the
front and the

big, Glitter Boy
in Flames
image on the
back for almost
half the price
as the jacket.
Both Chuck

Walton and
Kathy
Simmons have
their Rifts®
hoodie for the
Fall. Shouldn't
you?

- **Black**
zipper hoodie
– **Gildan or**
Fruit of the
Loom
depending on

availability.

- On the
front of
this hoodie is
the *R*
ifts® Logo

in a gold color
over the left
breast.

- On the
back is a
massive and

detailed, 11x15
inch
embroidered
image of the
fan favorite
depiction of
a Glitter Boy

standing brave
and bold
amongst
flames and
destruction
bearing the
American Flag.

We are told
that this
embroidery
image has
400,000
stitches and
takes 9 hours

to embroider,
and it is
detailed and
beautiful.

- Art by
Scott Johnson.

- Two
pockets and a
hood.

- Cat. No.
SPO-15802
- \$160 retail

**for sizes
Small to 2XL –
\$180 retail for
3XL to 5XL
sizes.
Please make
sure you**

indicate the
hoodie's size.



Rifts®

**Baseball Cap
– Black Cap,
“Gold” Rifts**

®

Logo

I (Kevin
Siembieda)
am not a
baseball cap
guy, but I love
this cap and
have been

wearing mine
on my
morning
walks. I like
the
comfortable fit
and I do not

seem to sweat
as much
wearing this
cap compared
to others I
have tried.
(The trail I

take has me
walking into
the morning
sun, so I need
a cap.) I prefer
the gold logo,
but red was

the hot seller
at Gen Con.

- The
Rifts® Logo
embroidered

in *gold.*

- 100%

cotton. One

size fits all.

North End

brand.

- Logo

design by
Kevin Long.

- Cat. No.

SPO-15803

– \$19.95

retail.



Rifts®

Baseball

Cap – Black

Cap, “Red”

Rifts



Logo

The same

style of cap
with the
words Rifts®
with the
swish through
it. The

embroidered
“red” baseball
cap was the
favorite
among
consumers at

Gen Con.

- The

Rifts® Logo

embroidered

in *red.*

- 100%

cotton. One

size fits all.

North End

brand.

- Logo
design by
Kevin Long.

- Cat. No.
SPO-15804

– \$19.95
retail.



Rifts®

Logo

Reporter's

Bag (Clean

Look)

This useful
carrying bag
has three
large
pockets for
books being

taken to your
Rifts®
gaming
session, plus
two smaller
pouches for

pens or dice

sealed via

hook and

loop

fasteners.

The front flap

is a dynamic,
full Rifts®
logo on a
field of
crackling
blue energy

from a ley
line. Also
suitable as a
school/colleg
e book bag.

- The full
Rifts® Logo
on a field of
crackling
blue energy.

- Colorful
and dynamic
sublimation
printing.

- Sturdy
design;
100%
polyester.

- Two

large
pockets for
books, and a
smaller third
pocket that
zippers shut.

- Two
small
pouches.

- Shoulde

r strap
included.

- Overall
size –
15x11x3

inches.

- Logo
design by
Kevin Long
and Cathy
Schutt.

- Cat. No.

SPO-15805

– \$49.95

retail.



Rifts®

Logo

Extreme

Reporter's

Bag

This useful
carrying bag
has two

large
pockets for
books being
taken to
your Rifts®
gaming

session,
plus two
smaller
pouches for
pens or dice
sealed via

hook and
loop
fasteners.
The front
flap is a
dynamic,

full, modified
Rifts® logo
on a field of
crackling
blue energy
from a ley

line. Also
suitable as a
school/college
book
bag.

- The full
Rifts® Logo
on a field of
crackling
blue energy.

- Colorful
and
dynamic
sublimation
printing.

- Sturdy
design;
100%
polyester.

- Two
large
pockets for
books, and
a smaller
third pocket

that zippers
shut.

- Two

small
pouches.

- Should
er strap
included.

- Overall
size –

15x11x3
inches.

- Logo
design by
Kevin Long

and Cathy
Schutt.

- Cat.

No.

SPO-15806

– \$49.95
retail.



PDF

downloads from DriveThru RPG.com

This is a
great
resource for
getting *out*
of print
Palladium

titles and
other select
books.

We've made
100 titles
available as

PDF digital
downloads
from

DriveThruR

PG.com

, as well as

Fantasy Paper Miniatures, Game Master resources

and other
good things
with more to
come. This
is a great
way to try

Palladium
products
and get
access to
out of print
RPG source

material.

Some

notable titles

include:

**- The
Rifter®
#49-62
recently
added –
available**

now.

- **Splicer**

s® RPG

■

- **Beyon**

d the

Supernatur

al™ RPG

**, First
Edition
Rules.**

- Boxed
Nightmares
TM for
BTS, First
Edition

Rules.

- Nightb

ane® Book

Four:

Shadows

of Light™



- The

Mechanoid

s® RPG

and

The

Mechanoid

Invasion®

RPG

Trilogy



- Palladi
um Fantasy
RPG® ,
First Edition

Rules and select 1st Edition sourcebook s.

- After
the Bomb®
RPG a
nd
sourcebook
s ■

- The
Rifter®
issues
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